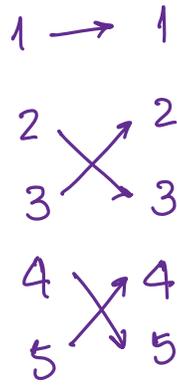
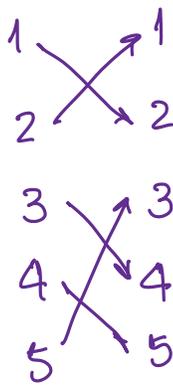


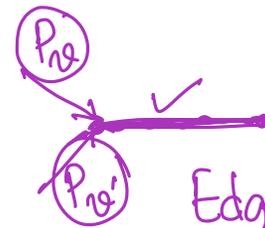
Randomized routing:

- Let $G=(V,E)$ be a graph s.t each node represents a computing node and edges are communication links/channels.
- Each node $v \in V$ wants to send a packet p_v from itself to a node $\pi(v)$ where π is a permutation.

Ex:



Permutation routing.



Edges are equip w/ Buffers/Queues.

- Constraints: Messages can only traverse the edges and each edge can carry exactly 1 packet/message at a time.

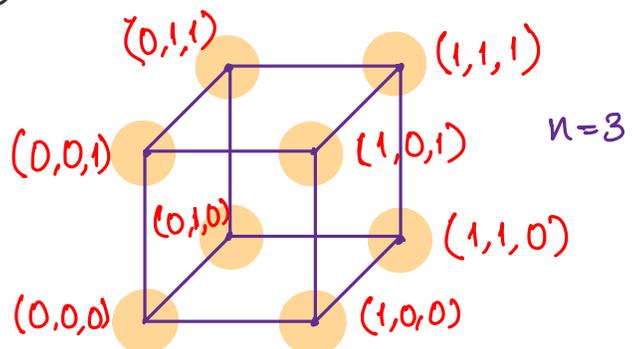
Want: A routing scheme to pass the messages to the intended destinations under the said constraints s.t the total time for all messages to reach their dest. is minimized.

Let G for our study be a hypercube on n bits.

$$V = \{0,1\}^n \quad |V| = 2^n$$

$$E = \{(u, u \oplus e_i) \mid u \in V \text{ and } i \in [n]\}$$

$$|E| = \frac{2^n \cdot n}{2}$$



$$\pi(u) \xleftarrow{P_u} u, \quad u \xrightarrow{P_u} \pi(u).$$

- We will only consider Oblivious routing schemes. That is, the routing scheme of a packet P_u from $u \rightarrow \pi(u)$ is independent of the targets of other packets.

"Oblivious Permutation Routing Schemes".

Bit-fixing scheme.

- Flip the individual bits in order to go from $u \rightarrow \pi(u)$. (say from MSB to LSB).

Ex: $u = 10110$ to $\pi(u) = 00101$.

$$\underline{1}0110 \rightarrow 00\underline{1}10 \rightarrow 001\underline{0}0 \rightarrow 0010\underline{1}$$

Remark: If more than one packet wants to traverse an edge at the same time, break ties "arbitrarily" and add the rest to a FIFO queue that is associated w/ each edge.

Deterministic routing via bit-fixing can be bad.

Lemma: There are permutations $\pi: \{0,1\}^n \rightarrow \{0,1\}^n$ for which bit-fixing scheme requires at least $\frac{2^n}{n}$ steps to transfer all the messages.

Proof: Consider the permutation that maps $(\underline{x}, \underline{0})$ (where \underline{x} is $\frac{n}{2}$ length bit vector and $\underline{0}$ is $\frac{n}{2}$ -length zero vector) to $(\underline{0}, \underline{x})$. That is $\pi((\underline{x}, \underline{0})) = (\underline{0}, \underline{x})$. Because of the bit fixing scheme this packet has to be routed through $(\underline{0}, \underline{0})$.

$$\begin{array}{ccc} (1, 1, 0, 0) & \rightarrow & (0, 0, 1, 1) \\ \uparrow \downarrow & & \uparrow \downarrow \\ (0, 1, 0, 0) & \rightarrow & (0, 0, 0, 0) \rightarrow (0, 0, 1, 0) \end{array}$$

There are $2^{n/2}$ many choices for \underline{x} and thus $2^{n/2}$ packets will be routed through $(\underline{0}, \underline{0})$. Since the total no. of outgoing edges are n at each vertex; the total time of sending all the $2^{n/2}$ packets through the n edges is at least $\frac{2^{n/2}}{n}$. ■

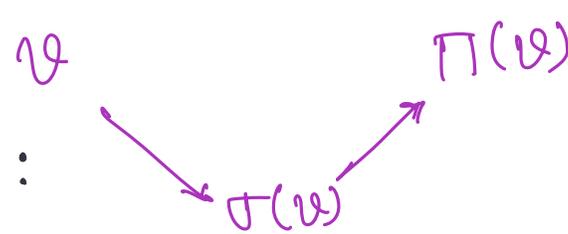
Further the following is known.

Theorem: For any deterministic oblivious routing protocol, there exists a permutation $\pi: \{0,1\}^n \rightarrow \{0,1\}^n$ which requires at least $\sqrt{\frac{2^n}{n}}$ steps.

Randomized routing is better. [Valiant]

We shall implement bit fixing scheme in 2 steps with randomness.

For each $v \in \{0,1\}^n$, given π :



Randomness: Pick an "intermediate stop" uniformly and randomly. Let us call this $\sigma(v)$.

Step 1: Route the packet P_v from $v \rightarrow \sigma(v)$ using bit fixing scheme

Step 2: Route the packet from $\sigma(v) \rightarrow \pi(v)$ using bit fixing scheme.

Theorem: With a high probability all packets will be routed to their destinations in at most $14n$ steps.

The proof of this theorem uses 3 parts as follows.

Claim 1: If $v \rightarrow u$ is a path in a bit fixing scheme and $v' \rightarrow u'$ is another path in this bit fixing scheme, then these paths do not intersect again once they separate.

$$S = \{v' \mid P(v) \cap P(v') \text{ intersect}\}$$

Lemma 2: Fix any det. routing scheme. Assume that path from $v \rightarrow \pi(v)$ is e_1, \dots, e_k . Let S be the set of other vertices v' s.t. path from $v' \rightarrow \pi(v')$ traverses one of the edges e_1, \dots, e_k . Then packet sent from v to $\pi(v)$ takes at most $k + |S|$ steps to reach its destination.

Lemma 3: Let $\sigma(v)$ be chosen uniformly and independently for each $v \in \{0,1\}^n$. Let $P(v)$ be the path between v and $\sigma(v)$ obtained by bit fixing scheme. Then with a prob of at least $1 - 2^{-n}$, any path $P(v)$ intersects with at most $6n$ paths $P(w)$ for $w \neq v$.

Lemma 3': $\sigma(v) \rightarrow \pi(v)$. / $S' = \{w \mid \sigma(w) \rightarrow \pi(w) \cap \sigma(v) \rightarrow \pi(v)\}$ $\rightarrow |S'| \leq 6n \frac{w.p.}{1-2^{-n}}$

Assuming Claim 1, Lemmas 2 and 3, we can infer that step 1 takes at most $n + 6n$ steps w.p. $(1 - 2^{-n})$ and same for step 2 using similar arguments. So, with a union bound, we get that with prob $1 - 2^{-(n-1)}$, all packets are routed in at most $14n$ steps. \rightarrow Lemma 3'

Proof of Lemma 3:

Estimate # of paths that intersect.

$$\leq \sum_{e \in P(w)} \text{Est}_i \text{ of paths going through edge } e.$$

For $w, v \in \{0, 1\}^n$, let $X_{w,v}$ be an indicator r.v for the event that $P(v)$ and $P(w)$ intersect. We want to estimate $X_{v,v} = \sum_{w, v \in \{0, 1\}^n} X_{w,v}$.

$$\leq \sum_{e \in P(w)} \sum_w Y_{e,w}$$

For an edge $e = (u, u \oplus e_a)$ and a vertex $w \in \{0, 1\}^n$,

let $Y_{e,w}$ be an indicator r.v for the event that $P(w)$ passes through e . Thus no. of paths that pass through a particular edge e is given by $\sum_{v \in V} Y_{e,v}$.

From bit fixing scheme, $P(v)$ passes through $e = (u, u \oplus e_a)$ iff

$$\begin{aligned} v_i &= u_i \quad \forall i > a && v_1, v_2, \dots, v_{a-1}, v_a, v_{a+1}, \dots, v_n \\ \sigma(v)_i &= u_i \quad \forall i < a && u_1, u_2, \dots, u_{a-1}, u_a, u_{a+1}, \dots, u_n \\ &&& \sigma(v)_1, \sigma(v)_2, \dots, \sigma(v)_{a-1}, \sigma(v)_a, \sigma(v)_{a+1}, \dots, \sigma(v)_n \end{aligned}$$

Let $A_e = \{v \in \{0, 1\}^n \mid u_i = v_i \quad \forall i > a\}$. A path P_v passes through e with a non-zero prob only if $v \in A_e$.

For any $v \in A_e$,

$$\begin{aligned} \text{Fixed edge } e \} \Pr [Y_{e,v} = 1] &= \Pr [\sigma(v)_i = u_i \quad \forall i < a] \\ &= \frac{1}{2^{(a-1)}} \quad // \text{ Prob that } \sigma(v) \text{ has the same first } (a-1) \text{ bits as } u. \end{aligned}$$

For any edge, the expected no. of paths going through an edge e is

$$\begin{aligned} \mathbb{E}\left[\sum_{v \in V} Y_{e,v}\right] &= \sum_{v \in V} \mathbb{E}[Y_{e,v}] \\ &= \sum_{v \in V} \Pr[Y_{e,v} = 1] \\ &= \sum_{v \in A_e} \Pr[Y_{e,v} = 1] \\ &= 2^a \cdot \frac{-(a-1)}{2} = 2. \end{aligned}$$

Claim:
 $|A_e| = 2^a$

Two paths intersect if some edge $e \in P(v)$ and $P(w)$.

$$X_{v,w} \leq \sum_{e \in P(v)} Y_{e,w} \quad X_{v,w} = \begin{cases} 1 & \text{if } \sum_{e \in P(v)} Y_{e,w} \geq 1 \\ 0 & \text{otherwise} \end{cases}$$

Total no. of paths that intersect v is

$$X_v = \sum_w X_{v,w} \text{ and thus,}$$

$$\begin{aligned} \mathbb{E}[X_v] &= \sum_w \mathbb{E}[X_{v,w}] \\ &= \sum_w \Pr[X_{v,w} = 1] \\ &= \sum_w \Pr\left[\sum_{e \in P(v)} Y_{e,w} \geq 1\right] \\ &\leq \sum_w \mathbb{E}\left[\sum_{e \in P(v)} Y_{e,w}\right] \quad // \text{ Markov} \end{aligned}$$

$$= \sum_{e \in P_v} \mathbb{E} \left[\sum_w Y_{e,w} \right] \quad // \text{interchanging summations.}$$

$$\leq n \cdot 2 \quad // \text{at most } n \text{ edges in } P(v).$$

Now, using Chernoff, we can show that

$$\Pr[X_v \geq 6n] \leq 2^{-2n}.$$

$$\Pr[X > (1+\delta)\mu] \leq \exp\left(-\frac{\delta^2}{\delta+2} \cdot \mu\right)$$

$\delta=2$
 $\mu \leq 2n$

and

$$\Pr[\exists v \text{ s.t. } X_v \geq 6n] \leq 2^n \cdot 2^{-2n} = 2^{-n}.$$

So with a prob of at least $(1-2^{-n})$ all routing in step 1 happens in at most $6n$ steps.

Proof of Claim 1:

Consider the paths $v \rightsquigarrow u$ given by w_1, w_2, \dots, w_m and $v' \rightsquigarrow u'$ given by w'_1, \dots, w'_m . Assume that $w_i = w'_j$ and $w_{i+1} \neq w'_{j+1}$; that is paths separated.

$$\text{Let } \underbrace{w_{i+1} = w_i \oplus e_a}_{\downarrow} \text{ and } \underbrace{w'_{j+1} = w'_j \oplus e_b}_{\downarrow}. \quad (\text{w.l.o.g. } a < b).$$

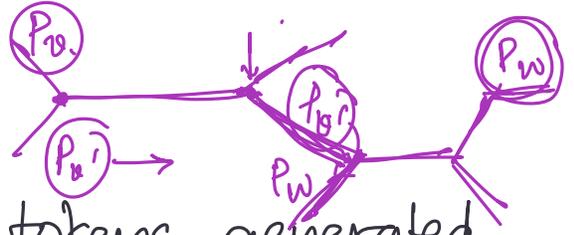
$$w_{l,a} = w_{i,a} \oplus 1 \quad \forall l \geq i+1$$

$$w'_{l,a} = \underbrace{w'_{j,a}}_{w_{i,a}} \quad \forall l \geq j.$$

Thus after the separation they can never intersect again.

Proof of Lemma 2: $\text{wait time} = |S|$ $S = \{v' \mid \text{paths of } v \text{ and } v' \text{ intersect}\}$.

Suppose P_v and $P_{v'}$ reach an edge e and packet v' is given a priority. Then P_v generates a token and places it on $P_{v'}$. If $P_{v'}$ encounters $P_{v''}$ and $P_{v''}$ is given priority that token is transferred to $P_{v''}$ (where $v'' \in S$).



Observe that wait-time = # of tokens generated.

$v \rightarrow \pi(v)$ be given by edges e_1, \dots, e_k .

Let $P_{v'}$ get a token and traverse e_i, \dots, e_j ($j > i$) and takes an edge other than e_{j+1} afterwards. Then this token goes away from $P(v)$ and can never come back (due to Claim 1).

Observe that 2 tokens can never be on the same packet $P_{v'}$. So total no. of tokens $\leq |S|$.

\Rightarrow Total time taken $\leq \underline{k + |S|}$.