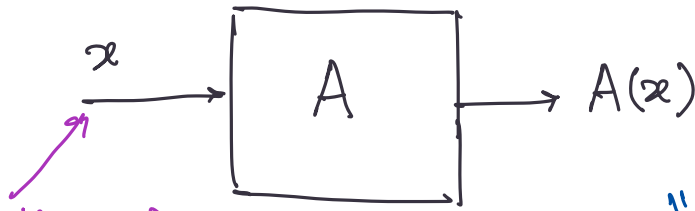


Algorithm Analysis and Design. (Monsoon 2022)

→ "Non-interactive system".



• Representation of input ← Structured input

• "Less time and space complexity".

• Ex: Array, Adjacency list

→ Bubble sort: $O(n^2)$ ~~time~~ and $O(n)$ space.
 ↑
 # of comparisons
 n ← # of elems of the array.

→ Matrix multiplication: A, B of order $n \times n$.

$$C = A \cdot B \quad O(n^3)$$

 ↑
 operations.

$$i, j \in [1, n] : \underline{C_{ij}} = \sum_{k=1}^n \underbrace{A_{ik} \cdot B_{kj}}$$

 n multiplications
 n additions

Karatsuba's integer mult. $\left[\begin{array}{l} 2 \text{ } l\text{-bit numbers, complexity of mult} \\ \sim O(l \log l). \end{array} \right.$

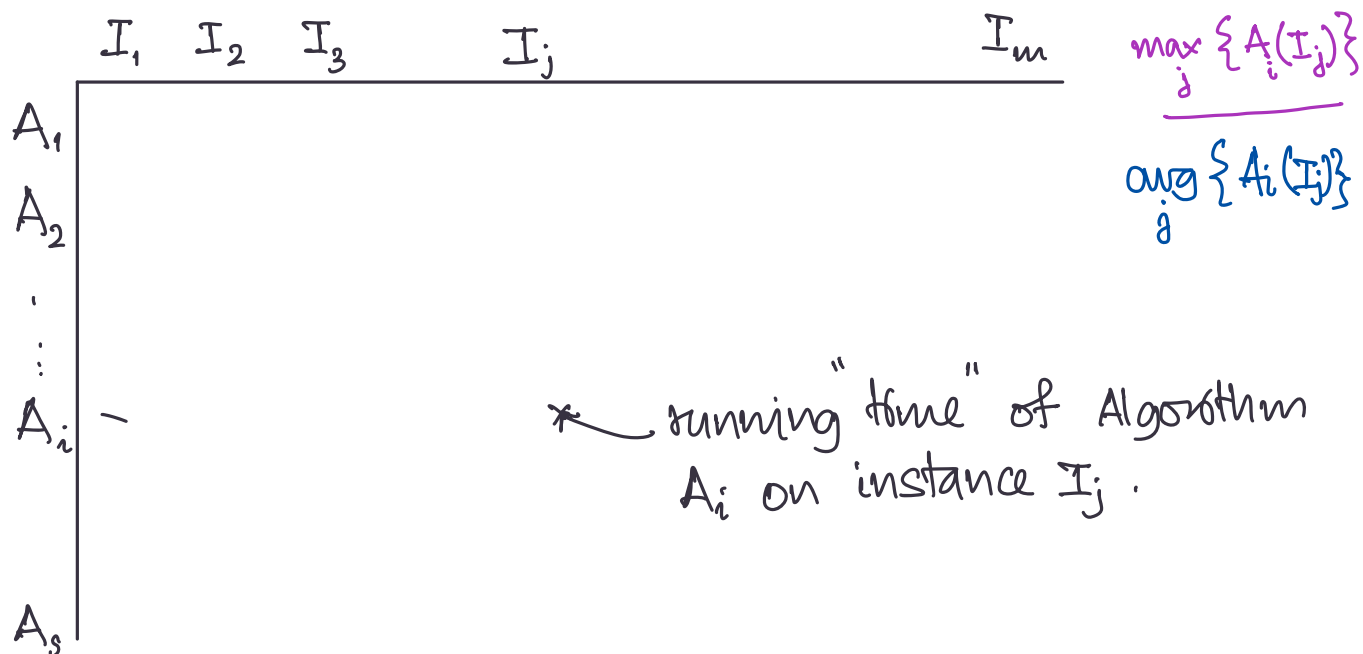
$$\hookrightarrow n^2 \cdot n \cdot [O(l \log l) + O(l)]$$

→ TODO: $O(?)$

Question: "When is an algorithm efficient?"

→ Optimised time and space complexity.

↳ "Minimum no. of operations".
↳ "memory usage should be minimal".



* running "time" of Algorithm A_i on instance I_j .

→ Quicksort: ^{want to} Choose a pivot that breaks array into two "halves".

→ First element

"Worst-case running time".

"Real world instances seem to have better performances and worst case instances are hardly encountered".

↳ Linear programming
↳ Satisfiability (Given a Boolean formula, we seek a satisfiable assignment)

"Average-case analysis".

→ "Probability distributions over instances". } "Tricky"

↖ A priori not clear on how to define this

Problem: "No efficient way to define prob".

or

"Cannot gauge if equal prob. is the right notion".

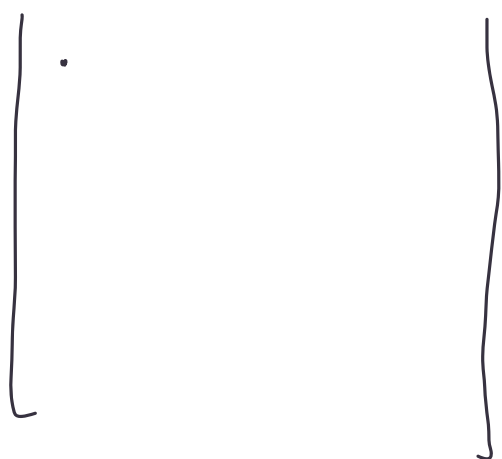
"Worst-case analysis".

→ "An algorithm is efficient if it achieves qualitatively better performance than brute-force approach" in the worst case.

→ Qn: Can you give an algo to count the no of triangles in an undir. graph?

↳ $O(n^3)$ in the worst-case.

$i_1, i_2, i_3 \in V(G)$; $(i_1, i_2), (i_2, i_3)$ and $(i_3, i_1) \in E(G)$.



- For all nodes
 → go to the neighbour
 for each neighbour

$O(V^3)$

→ Brute-force: Run through $\binom{|V|}{3}$ many subsets of V .

→ (i_1, i_2, i_3) . check if $(i_1, i_2), (i_2, i_3)$ and $(i_3, i_1) \in E$.

A, A^2, A^3

$O(n^w)$ ← matrix mult. exponent.

→ Strassen $w = \log_2 7$

$O(n^3), O(n^{\log_2 7}), \dots, O(n^{2.37\dots})$

↓
 [Alman Virginia-Williams] $w = 2.37\dots$

Open-problem: Show that matrix mult. can be done in time $O(n^{2+\epsilon})$ where ϵ is as close to 0 as possible.

"Worst-case does not ^{always} mean brute-force".

Notion of efficiency: Polynomial time.

→ We say an algorithm A is polynomial time computable if \exists constants $c, d \in \mathbb{R}_{>0}$ and $n_0 \in \mathbb{N}$ s.t. on every input of size $n \geq n_0$, the algorithm's running time is at most $c \cdot n^d$.

→ Sorting is in polytime. $O(\underline{n^2})$ time comparisons.

A_1	$n = 100$	10000 comparisons	n^2
A_2	"	30000	$3n^2$
A_3	"	90000 comparisons	$\frac{n^3}{100}$ or $n^2 \cdot 9$

$\{ \underbrace{2^n}_{\text{circled}} < n^{1000} \quad \forall \frac{n}{\log n} < 1000 \}$

Qn: $\underline{2^n}$ or $\underline{n^{1000}}$ better? $\} \quad n$

$$\frac{n_0 \approx 1000}{\log n_0}$$

n_0 s.t. $\forall \underline{n} \geq \underline{n_0}, \underline{2^n} \geq \underline{n^{1000}}$.

Asymptotic analysis: O, Ω, Θ

n , $f(n)$
 $T(n) \leq f(n)$.

$\forall n \geq n_0, T(n) \leq f(n)$.

- $T(n) = O(f(n))$

\exists a const c and $n_0 \in \mathbb{N}$

s.t. $\forall n \geq n_0, T(n) \leq c \cdot f(n)$.

[If sorting is taking $O(n^2)$ then, \exists a constant $c, n_0 \in \mathbb{N}$
s.t $\forall n \geq n_0$, sorting takes at most $c \cdot n^2$ time.

- Graph algorithms (Chapter 3 of Kleinberg-Tardos)
- Greedy algorithms (4)
- Divide and Conquer (5)
- Dynamic programming (6)
- Network flows (7)
- NP and computational intractability
- Intro to Approx
Random
Quantum } \rightarrow Advanced Algorithms.

Grading scheme:

- Quiz 1 and 2 \longleftarrow 20%
- Midsem 20%
- End sem 30%
- In-class quizzes 15%
- Assignment 15%

3 textbooks

- Kleinberg Tardos
- CLRS
- Dasgupta, Papadimitrou and Vazirani